



# Certificate III in Screen and Media (Animation & Game Art)

National ID: CUA31020 | State ID:AD88

## Welcome to the creative world of CG art and games

Get started on your journey into the diverse and expansive fields of CG art, animation, 3D modelling and games design.

With **industry-standard software**, you'll be introduced to the art of **3D modelling, 2D animation, digital art, and game development**. Through this course you'll start your journey to becoming a skilled digital artist.

This course will prepare you with the foundation skills to use **Photoshop, Maya, Substance Painter, Unreal Engine, Game Maker, Premiere Pro and Toon Boom Harmony**.

These skills will give you a solid base to continue into the Certificate IV in Screen and Media (Animation & Game Art).

## Gain these skills

- 3D modelling
- 2D animation
- Game design
- Video editing

## Your qualification prepares you for roles such as:

- 3D Generalist
- Digital Artist
- 2D Animator
- Games Developer
- Video Editor

## Further Study Option(s)

- Certificate IV in Screen and Media (Animation & Game Art)
- Diploma of Screen and Media (Animation & Game Art)
- Advanced Diploma of Screen and Media (Digital Art & Animation)
- Advanced Diploma of Screen and Media (Game Art & Design)



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## Course Overview



Location	Duration	Competitive	Selection criteria
Perth	One semester	No	No selection criteria